

Topics of Syllabus -PGT (Painting) in NDMC

1. History of Indian Art - Art of Indus Valley - Harappa and Mohanjo-daro - Period and Locations, Extensions, Sculptures & Terracotta's, Seal (Bull, Stone, circa 2500 B.C).
2. Buddhist, Jain & Hindu Art (3rd Century B.C. to 8th Century A.D.).
3. General Introduction to Art during Mauryan, Shunga, Kushana and Guptas periods and their Sculptures.
4. Introduction to Ajanta - Caves, Chaitya and Vihara, Paintings & Sculptures (Subject, Matters & Techniques etc.).
5. Study of Painting of Sculptures - Padmapani Bodhisatva (Ajanta Cave No. 1), Mural painting, circa 5th Century A.D.), Mara Vijay (Ajanta Cave No. 26).
6. Temples Sculpture, Bronzes and Indo-Islamic Architecture - Artistic aspects of Indian Temples (6th to 13th Century A.D.), Descent of Ganga, Ravana Shaking Mount Kailash Trimurti Stones, All major sculptures, Temple architectures of Circa (6th to 13th Cen. A.D.) along with detail study of origin, development, subject matter & techniques.
7. Study of Kutubminar, Taj Mahal, Gol Gumbaj, Study of Dravid & Nagri Temple Architectures with detail study of origin, development & subject matter.
8. The Rajasthani and Pahari Schools of Miniature Painting - Western Indian, Pala, Rajasthani, Mughal, Central Indian, Deccan and Pahari - The Rajasthan Schools - Original & Development, Mewar, Bundi, Jodhpur, Bikaner, Kishangarh and Jaipur, all major paintings to various styles of Rajasthani & Pahari school along with detail study of origin, development & subject matter with Artist Study.
9. Maru - Ragini - Sahibdeen, Raja Ajnirudha Singh Hira - Utkal Ram, Chaugan Players- Dana, Krishna on swing - Nuruddin, Radha (Bani - Thani) - Nihal Chand, Bharat meets Rama at Chitrakut - Ghuman, All major painting of Rajasthani school with their techniques medium, styles along with Artist Study.
10. Krishna with Gopies- Basohli, Raga Megha - Kangada, All major paintings of Pahari schools along with detail study of origin, development & subject matter.
11. The Mughal and Deccan Schools of Miniature Painting - Origin & Development, Features, Krishna Lifting Mount- Goverdhan, Babar Crossing the river soon- Jagannath, Falcon on a World rest - Ustad Mansoor, Kabir & Raidass - Shahjahan, All major miniature paintings of Mughal & Deccan with detail study of origin, development & study of Artists.
12. The Bengali School and the Modern Trends in Indian Art, Origin, development & contribution of major artists of Bengal school.
13. Study of Megician - Gaganendranath Tagore, Mother & Child - Gemini Roy, Triguirls- Amrita Shergill - An Introduction, More artist all major art works of Bengal school.
14. Study of - Triumph of Labour - D.P. Roy Chowdhury, Santhal Family- Ramkinker Vajj, All main sculptures of Bengal school with all their major works.
15. Study of Contemporary of Indian Art - Painting - Mother Teresa - M.F. Hussain, Birth of Poetry - K.K. Hebbar, Gossip - N.S. Bendre, Untitled - G.R.Santosh, Origin & Development of Indian Contemporary Art covering all major art movements, groups and their art works.
16. Study of Graphic Prints - Whirl Pool - Krishna Reddy, Children - Somnath Hore, Devi - Jyoti Bhatt, Of Walls - Anupam Sud, Men, Women & Tree - K. Laxman Goud, History of Graphic Prints of India. It's origin & developments, various print making processes with medium, with all major graphic print making artist.
17. Study of Sculpture - Standing women - Dhanraj Bhagat, Cries Un-heard Amarnath Sehgal, Ganesha - P.V. Jankiram, Figure - Sankho, Chaudhary, Chatturmukhi - AEKKAYADAGIRI RAO, History of Modern & Contemporary sculptures in India with study of prominent sculptures artists with their major works.

18. Questions on Nature and Object Studies.
19. Characteristics of basic design in variation of linear geometric and rhythmic shapes.
20. Sketches.
21. History and Fundamental of Visual Art and Perception - I & II
22. Art Fundamentals.
23. Skills of observation by studying in animate objects.
24. Understanding an Execution of Pictorial Elements.
25. Clay Modeling.
26. Graphic Designing - Elements, Information Graphics.
27. Principle of Print Making.
28. Composition.
29. Art Appreciation and Techniques.
30. Drawing and Visual Studies, Story Board.
31. Print Making Wood Cut - Relief Print,
32. Photography - Photoshop for designers, Advertising Design, Corporate Identity
33. Serigraphy.
34. Computer Graphics.

Note: The name of Artists and their Art Works as listed above are only suggestive and no way exhaustive.